

## PROGRAM REQUIREMENT WORKSHEET

### BACHELOR OF MEDIA ARTS: 3D COMPUTER ANIMATION MAJOR, 120 CREDITS

Students beginning first year in 2024

- Currently enrolled students should consult their Program Evaluation through myEC for the most up-to-date information.
- Course Load: Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.
- If a course is indicated in a specific semester it may not be offered in another semester. i.e. MHIS 205 is only offered in Fall, MHIS 206 is only offered in Spring.
- Courses are either 3 or 6 credits as indicated by the bracketed number after the course.

FOUNDATION – 30 CREDITS	
FALL – 15 CREDITS	SPRING – 15 CREDITS
HUMN 100 Academic Core I (6) FNDT 108 Creative Processes (3) FNDT 165 Core Interdisciplinary Studio (6)	HUMN 101 Academic Core II (6) Foundation Studio Elective (3) FNDT 185 Core Studio in Animation (6)
<b>Foundation deficiencies must be made up by the beginning of year 3.</b>	
SECOND YEAR – 30 CREDITS	
FALL – 15 CREDITS	SPRING – 15 CREDITS
3DAN 200 Core Studio (6) 3DAN 203 Introduction to 3D Character Animation (3) MHIS 205 Film + Media Aesthetics (3) Critical Studies Elective 200 level (3)	3DAN 210 Core Studio (6) 3DAN 235 CG Layout & Cinematography I (3) MHIS 206 Film + Media Culture (3) Open Elective 200 level (3)
THIRD YEAR – 30 CREDITS	
FALL – 15 CREDITS	SPRING – 15 CREDITS
3DAN 300 Pre-production for 3D Computer Animation (6) MHIS 327 Studies in Animation History (3)	3DAN 310 Intermediate 3D Computer Animation Production (6) Critical Studies Elective 300/400 level (3) PROF 311 Professional Practices (3)
<b>Choose 6 credits from:</b> Open Studio Elective 200/300 level (6)* or Critical Studies Elective from 200/300 level (6)	<b>Choose 6 credits from:</b> Open Studio Elective 200/300 level (6)* or Critical Studies Elective from 200/300 level (6)
FOURTH YEAR – 30 CREDITS	
FALL – 15 CREDITS	SPRING – 15 CREDITS
3DAN 400 Senior 3D Computer Animation Production I (6) Open Studio Elective 300/400 level (3) Critical Studies Elective 300/400 level (3)	3DAN 410 Senior 3D Computer Animation Production II (6) 3DAN 415 Lighting and Rendering Projects (3) Open Studio Elective 300/400 level (3) Critical Studies Elective 300/400 level (3)
<b>Choose 3 credits from:</b> Open Studio Elective 200/300/400 level (3)* or Critical Studies Elective 300/400 level (3)	

\*For Bachelor of Media Arts Degree: FNDT 160 Core Media Studio I (6) may be recognized as equivalent to FNDT 185 Core Studio in Animation (6)

\*Students may take Co-op or Internship in years 3 and 4, to a maximum of 9 credits.

\*Critical Studies subject areas include: AHIS, DEST, DHIS, ENGL, HUMN, MHIS, SCIE, SOCS, PROF

\*Studio subject areas include: 2DAN, 3DAN, ANIM, CCID, CGIA, COMD, CRAM, DESN, DEST, DRWG, FMSA, FNDT, FRMS, ILUS, INDD, INTD, MDIA, NMSA, PERF, PNTG, PHOT, PRAX, PRNT, SCLP, SOUN, VAST, WRTG

Students beginning second year in 2024

- Currently enrolled students should consult their Program Evaluation through myEC for the most up-to-date information.
- Course Load: Maximum of 12 credits of studio courses per semester. Maximum of 18 credits overall per semester.
- If a course is indicated in a specific semester it may not be offered in another semester. i.e. MHIS 205 is only offered in Fall, MHIS 206 is only offered in Spring.
- Courses are either 3 or 6 credits as indicated by the bracketed number after the course.

<b>FOUNDATION – 30 CREDITS</b>	
<b>FALL – 15 CREDITS</b>	<b>SPRING – 15 CREDITS</b>
HUMN 100 Academic Core I (6) FNDT 108 Creative Processes (3) FNDT 165 Core Interdisciplinary Studio (6)	HUMN 101 Academic Core II (6) Foundation Studio Elective (3) FNDT 185 Core Studio in Animation (6)
<b>Foundation deficiencies must be made up by the beginning of year 3.</b>	
<b>SECOND YEAR – 30 CREDITS</b>	
<b>FALL – 15 CREDITS</b>	<b>SPRING – 15 CREDITS</b>
3DAN 200 3D Computer Animation II (3) 3DAN 203 Introduction to 3D Character Animation (3) 3DAN 205 Lighting and Rendering (3) MHIS 205 Film + Media Aesthetics (3) Critical Studies Elective 200 level (3)	3DAN 207 3D Character Creation (3) 3DAN 217 Advanced Character Modeling + Texture (3) 3DAN 213 Intermediate 3D Character Animation (3) MHIS 206 Film + Media Culture (3) Open Elective 200 level (3)
<b>THIRD YEAR – 30 CREDITS</b>	
<b>FALL – 15 CREDITS</b>	<b>SPRING – 15 CREDITS</b>
3DAN 300 Pre-production for 3D Computer Animation (6) MHIS 327 Studies in Animation History (3)	3DAN 310 Intermediate 3D Computer Animation Production (6) Critical Studies Elective 300/400 level (3) PROF 311 Professional Practices (3)
<b>Choose 6 credits from:</b> Open Studio Elective 200/300 level (6)* or Critical Studies Elective from 200/300 level (6)	<b>Choose 6 credits from:</b> Open Studio Elective 200/300 level (6)* or Critical Studies Elective from 200/300 level (6)
<b>FOURTH YEAR – 30 CREDITS</b>	
<b>FALL – 15 CREDITS</b>	<b>SPRING – 15 CREDITS</b>
3DAN 400 Senior 3D Computer Animation Production I (6) Open Studio Elective 300/400 level (3) Critical Studies Elective 300/400 level (3)	3DAN 410 Senior 3D Computer Animation Production II (6) 3DAN 415 Lighting and Rendering Projects (3) Open Studio Elective 300/400 level (3) Critical Studies Elective 300/400 level (3)
<b>Choose 3 credits from:</b> Open Studio Elective 200/300/400 level (3)* or Critical Studies Elective 300/400 level (3)	

\*For Bachelor of Media Arts Degree: FNDT 160 Core Media Studio I (6) may be recognized as equivalent to FNDT 185 Core Studio in Animation (6)

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